Oberlin Magnet Middle School ELECTIVE OFFERINGS 2024-25

GRADE 7



The elective courses listed below are options for 7th grade students. Your child will choose **6 quarters of electives** and **3 alternates** from this list. Magnet Global Health & PE are automatically scheduled for all students. *Alternate electives must be different from your primary electives*. Decisions regarding elective offerings are subject to change based on student interest & staff availability.

COURSE	TEACHER RECOMMENDED ELECTIVES
Curriculum Assistance (CA)	Requires Individual Education Plan (IEP) provided by Special Education Services.
Year Long course (4 Quarters)	Teacher Recommendation Required.
Social Skills Essentials	Requires Individual Education Plan (IEP) provided by Special Education Services.
Year Long course (4 Quarters)	Teacher Recommendation Required. JR
Social Competencies	Requires Individual Education Plan (IEP) provided by Special Education Services.
Year Long course (4 Quarters)	Teacher Recommendation Required.
ESL I Year Long course (4 Quarters)	Course is designed to move students along the continuum of academic English language acquisition beginning at their current proficiency levels. Teacher
	Recommendation Required.
ESL II	Course is designed for LEP students receiving Moderate level language services.
Year Long course (4 Quarters)	Teacher Recommendation Required.

COURSE	WORLD LANGUAGE ELECTIVES
Chinese Beginning 1 Year Year Long course (4 Quarters)	Course is a continuation of Beginning Chinese and continues to emphasize spoken and written communication through character acquisition and conversation to promote fluency with pinyin pronunciation, intonation, and smoothness of expressions. (6 th grade Chinese required.)
French Beginning 1 Year Year Long (4 Quarters)	Course continues the study of the French language and culture and will continue to lay the foundation for students to develop skills in French as a second language. (6 th grade French required.)
Spanish Beginning 1 Year Year Long course (4 Quarters)	Course continues the study of the Spanish Language and culture, refining grammatical and vocabulary topics and continues to lay the foundation for students to develop skills in Spanish as a second language. (6 th grade Spanish required.)
Spanish Heritage I Immersion Students ONLY Year Long course (4 Quarters)	Teacher Recommendation Required.
Chinese Heritage I Immersion Students ONLY Year Long course (4 Quarters)	Teacher Recommendation Required.

COURSE	ARTS & EDUCATION ELECTIVES
Chorus Semester Course (2 Quarters)	Students apply correct singing technique and various elements of musical expression through developmentally appropriate and historic vocal literature. Students learn how to use traditional notation to learn music, and to respond correctly to conductors' gestures both in rehearsal and public performance. Students will study vocal music and its relationship to other cultures, eras, and geographical locations. Participants should anticipate quarterly evening performances.
Music Exploratory Quarter course (1 Quarter)	Students are introduced to different elements of music through project-based activities and different levels of composition practice. Students will be introduced to musical notation systems, interpret sound and symbols of music, and learn to evaluate and analyze music through the study of individual elements.

COURSE	ARTS & EDUCATION ELECTIVES
Introduction to Dance Semester course (2 Quarters)	Oberlin dance classes are aligned with the North Carolina State Dance Standards & National Dance Standards. Classes are designed to give students a full dance experience by engaging them mind, body, and spirit. Intro to Dance is a semester-long performance-based dance appreciation course. It is designed to introduce students to the art of dance and its rich history. Students in this class will learn at least four different dance genres. No previous dance experience required.
Dance I Semester course (2 Quarters)	Oberlin dance classes are aligned with the North Carolina State Dance Standards & National Dance Standards. Classes are designed to give students a full dance experience by engaging them mind, body, and spirit. Dance I is a semester-long performance-based dance course that focuses on modern and contemporary dance forms and dance composition. This class is designed to build a technical foundation in students, and it prepares them for Dance II. Intro to Dance is the prerequisite for this course.
Visual Composition I Quarter course (1 Quarter)	This 9-Week course students will engage in study of the elements and principles of art centered on the curriculum set forth in the North Carolina Essential Standards for Visual Art. Two and three-dimensional techniques will be taught using a variety of media. Students explore various cultures, art history and learn to think and write critically about master work as well as their own.

COURSE	CAREER & TECHNICAL EDUCATION ELECTIVES (CTE)
Engr: Invention and Innovation I Quarter course (1 Quarter)	Course focuses on applying the design process in the invention or innovation of a new product, process, or system through engaging activities and hands-on projects.
Engr: Invention and Innovation II Quarter course (1 Quarter)	Students will gain an understanding of the design world. They learn about the core concepts of technology and the various approaches to solving problems, including engineering design and experimentation. Prerequisite: Engr: Invention and Innovation I OR Engr: Technological Systems I OR Exploring Technology I
Exploring Apparel and Interior Design Quarter course (1 Quarter)	Students will explore factors that influence clothing choices and the basic elements of clothing design construction techniques, interior design, sustainability, and how to design and manage a living space. Teamwork, English Language Arts, and mathematics are reinforced.
Exploring Nutrition and Wellness Quarter course (1 Quarter)	Students learn the basics for food service, food safety and sanitation, culinary, and hospitality industries. Students also explore nutrition, food choices, kitchen basics, and nutrition meal planning and preparation.
Introduction to Office Productivity Quarter course (1 Quarter)	Students learn a foundational understanding of computer operations. Students learn to harness technology as a tool to create, problem solve, and collaborate with others. The curriculum covers topics and skills including computing basics, responsible usage, spreadsheet basics, presentation basics, and multimedia design.
Keyboarding and Basic Word Processing Quarter course (1 Quarter)	This course is designed to teach students the touch method of typing at a rate of 30 WPM or faster. Basic word processing and formatting skills are also a part of the curriculum to support students in being able to communicate in our global society.
Exploring Business and Entrepreneurship Quarter course (1 Quarter)	Explore the purpose and functions of business and the concepts of entrepreneurship. Focus on the characteristics of an entrepreneur, and the entrepreneurial process. Gain the knowledge and skills for careers in business, finance, and marketing. Prerequisite: Introduction to Office Productivity
PLTW Gateway: Design and Modeling Quarter course (1 Quarter)	Students apply the design process to solve problems and understand the influence of creativity and innovation in their lives. Using Autodesk [®] design software, students create a virtual image of their designs and produce a portfolio to showcase their innovative solutions.

COURSE	CAREER & TECHNICAL EDUCATION ELECTIVES (CTE)
PLTW Gateway: Automation and Robotics Quarter course (1 Quarter)	In this course, students trace the history, development, and influence of automation and robotics. They learn about mechanical systems, energy transfer, machine automation and computer control systems.
Coding in Minecraft-Introductory Quarter Course (1 Quarter)	Design algorithms using the Minecraft platform. Investigate how to determine the outcome of running a series of programming statements. Perform the process of debugging and resolving problems in algorithms. Explore the knowledge and skills for careers in the Computer Science, IT, and Technology pathways.
Computer Science Discoveries I Quarter Course (1 Quarter)	Solve a series of puzzles, challenges, and real-world scenarios using problem-solving processes. Explore how computers take input, output, store, and process information to help humans resolve problems. Design original content and share it on a webpage using HTML and CSS. Explore the knowledge and skills for careers in the Computer Science, IT, and Technology pathways.
Exploring Healthcare: Medical Terms & Body Systems in Diagnostic Service Careers Quarter Course (1 Quarter)	Explore medical terminology used in diagnostic service careers. Investigate structures and functions of human body systems in diagnostic careers. Gain the knowledge and skills for careers in the Health Science cluster.

COURSE	GLOBAL STUDIES ELECTIVES
Magnet Cultural Explorations Quarter course (1 Quarter)	Machu Pichu! The Taj Mahal! The Great Barrier Reef! Students explore global cultural heritage including World Heritage sites and intangible cultural heritage (living traditions passed down by ancestors or within communities). The course culminates with a project in which learners choose an example of cultural heritage and create a solution for how to preserve it.
Magnet Global Archit/Design/Infrastructure Quarter course (1 Quarter)	Course focuses on investigation and designs of global architecture (renaissance through early modern). Middle Ages - WWI
Magnet Systems, Systems Everywhere Quarter course (1 Quarter)	Exploring and understanding the different parts and interconnections of global systems, such as economics, ecology, politics, social and technology and how they make and remake the world we live in.
Health and Physical Education: Grade 7/Global Sports and Fitness Quarter course (1 Quarter)	Students will actively participate in global sports (Olympic and non-Olympic). This course includes the history, rules, and terminology with an emphasis in skill development, game strategies, and leadership.
Exploratory Language (Cultural Explorations) Quarter course (1 Quarter)	Embark on a journey to explore the vibrant tapestry of cultures around the world. This elective course is designed to foster curiosity, empathy, and a deeper understanding of global diversity. Students will delve into the traditions, customs, languages, arts, cuisines, and histories of different cultures. By examining various cultural practices, beliefs, and perspectives, students will develop a greater appreciation for the richness and complexity of human experiences across the globe.
Magnet Global Games Quarter course (1 Quarter)	All people play! In this course, students will learn about the United Nations' Sustainable Development Goals while we focus on games and sports from around the world. Students will learn the rules and components of the games and will create games themselves. The course ends with a global carnival!